

2012 – The Twentieth Connections Conference

Day 1, Monday, 23 July

1200 – 1600 *Optional*

- *Wargaming 101*, Mr. Matt Caffrey, Col USAFR (ret), AFMC
- *U.S. National Defense 101*, John Gresham, author
- *Wargame Design 101*, Joseph Miranda, wargame designer, editor
- *Self-Guided Walking Tour of Fort McNair*

1600 – 1800 Ice Breaker

1800 – 2000 *Optional, Hands on Introduction to Wargaming*

WWII Kriegspiel, terrain table, German Army Wargame
Ancients, map/board, commercial wargame

Day 2, Tuesday, 24 July

0800 – 0810 *Welcome*, Prof. L. Erik Kjonnerod, Center for Applied Strategic Learning, NDU

0810 – 0950 *Keynote Addresses*

- Moderator
 - Mr. Matt Caffrey, Col USAF (ret), AF Material Command
- Speakers
 - Dean Robert Rubel, Dean of Naval Warfare Studies, Naval War College
 - Prof Phil Sabin, King's College London, Wargame Designer, Author
 - Dr. William Lademan, Director, WGing Div, USMC Warfighting Lab

1010 – 1030 *Intro to Connections Game Lab*

Co-Chairs: Rex Brynen & Deirdre Hollingshed

1030 – 1200 *Defense Decision Support Wargaming Today*

- Co-chairs
 - Prof Stephen Downes-Martin
 - Col Westy Westenhoff
- Speakers
 - **Approaches to Title X Gaming: Concepts or Capabilities**
 - Doug Ducharme, Naval War College
 - **Wargaming In Support of Science and Technology Decision Making**
 - Paul Vebber, Naval Underseas Warfare Center
 - **Aids to Effective Contingency Planning**
 - Westy Westenhoff, Col USAF (ret) Checkmate

1200 – 1300 *Lunch & Introduction to Wargame Demos*

Co-chairs: Cecil "Chris" Fowler, Joe Saur, Lt Col Nick Kozdras, USAF

1300 – 1430 *Wargame Demos*

- Brian Train; board games
- Mike Priest; miniatures
- BAE Systems; sandtable
- Skip Cole; case study
- Chris Fowler; JFSC; Advanced Joint Model
- Phil Haussmann; CNA, IW Tactical game

1430 – 1600 *Opportunities push, developments/potential of popular wargaming*

- Co-chairs

- Chriss Carlson, Gordon Bliss
 - Speakers
 - Miniatures/Figure, Alan Zimm
 - Print/Board, John Prados, WG designer, historian
 - Computer, Paul Vabber
- 1620 – 1900** *Connections Game Lab*
Co-chairs: Rex Brynen, Deirdre Hollingshed
- 1800 – 1900** *Break for dinner/Overview of Evening Wargames*
- 1900 – 2100** *Evening Wargames*

Day 3, Wednesday, 25 July

- 0800 – 0930** *Innovation from the Defense Wargame Community*
 - Co-chairs
 - Margaret McCown
 - Yuna Wong
 - Speakers
 - Rebecca Goolsby, Ph.D. Office of Naval Research
 - Yuna Wong, Marine Corps Combat Development Command
 - Zygmunt F. Dembek, Ph.D., M.S., M.P.H., COL, AUS (Ret)
 - Learning From Other Game Design Communities*
 - Moderator
 - Matthew Kirschenbaum
 - Speakers
 - Anchors in Time: Understanding Board Games in Historical Context
 - Mr. Jeremy Antley, Independent Scholar
 - Alternate Reality Games: A new way of wARGaming?
 - Ms. Elizabeth Bonsignore, PhD Candidate, U of Maryland
 - Beyond Backstory: Rethinking Narrative in Games & Sims
 - Dr. Anastasia Salter, Assistant Professor, U of Baltimore
- 0950 – 1120** *Future Security Challenges Wargaming Will Need to Depict*
 - Chair
 - Jon Compton
 - Speakers
 - Simulating the Polarization of American Politics in Foreign Policy Gaming
 - Robert Leonhard, Ph.D., LTC(R)
 - Emerging Changes in Warfare
 - T.X. Hammes
 - Overcoming the PolMil Prediction Addiction
 - Jon Compton
 - The Future of Wargaming's Past: Data, Documentation, Preservation*
 - Moderator
 - Dr. Anastasia Salter
 - Speakers:
 - Archives and Documentation of Military Simulations
 - Dr. Henry Lowood, Stanford University Library
 - Data Curation and Conflict Simulation: The Example of Harpoon

- Dr. Matthew Kirschenbaum, U of Maryland
- The IMMERSe Project
 - Dr. Neil Randall, University of Waterloo

1120 – 1230 *Lunch & optional Armed Conflict Year In Review, John Gresham*

1240 – 1350 *Overview of Game Lab/Methods for Tomorrow's Wargames & Reports of standing Working Groups*

1410 – 1700 *Working Groups*

- GROUP #1: Connections Game Lab/Tomorrow's Wargames
Co-chairs: Rex Brynen & Deirdre Hollingshed
- GROUP #2: Creating an Online Resource for Wargamers
Co-chairs: Chris Weuve & Paul Vebber
- GROUP #3: Building a Wargame Profession
Co-chairs: Mike Garrambone & Erik Kjonnerod

Day 4, Thursday, 26 July

0815 – 0900 *CASL Lectures on Strategic Gaming*

0900 – 0910 *Introductions, Working Groups Out Briefs*

0910 – 1000 *Group #1: Connections Game Lab, Methods for Tomorrow's WGs*

1020 – 1050 *Group #2: Facilitating Wargaming Through Online*

1050 – 1120 *Group #3: Forming a Wargaming Profession*

1120 – 1200 *Connections "Hot Wash"*