

2011 – The 200th Anniversary of Modern Wargaming

Theme – Celebrating Modern Wargaming's first 200 years - working to expand wargaming's impact over the next 200 years.

Dates – 1-4 August 2011

Location – National Defense University (NDU)
Lincoln Hall
Fort McNair,
Washington, DC 20319

Participation – 102 registered - max attendance at an element of the agenda approximately 120 (NDU faculty could attend elements of Connections without registering).

Innovation – First Connections to send Working Group out briefs out over video teleconference (VTC).

Agenda

Monday, 1 August

1200 – 1600 *Optional*

- *An Introduction to Wargaming*, Mr. Matt Caffrey, Col USAF (ret)
- *U.S. National Defense 101*, John Gresham, author
- *Walking Tour of Fort McNair* (1500 to 1600)

1600 – 1800 *Ice Breaker*

1900 – 2200 *Optional Washington National Baseball Game*

Tuesday, 2 August

0800 – 0810 *Welcome*

0810 – 0950 *Keynote Panel*

Moderator: Matt Caffrey

Speakers: James F. Dunnigan

Dr. Peter P. Perla, *Once and Future Kriegsspiel*

Dr. Richard Andres

1010 – 1130 *Advances in Wargaming Panel*

Co-chairs: Brian Guillory & Joseph Miranda

Speakers: Dr. Roger Mason, *Beyond the Battle of the Bulge*

Volko Ruhnke, *"Boardgaming Politics in War"*

Brian Train, *Ploughing in the COIN Field*

Joseph Miranda, *Wargaming Unconventional Warfare*

1130 – 1230 *Lunch & Intro to Working Groups*

1240 – 1300 *Intro to Demos*

Co-chairs: Phil Mykytiuk & John Macky

1300 – 1500 *Demos*

- Various, Joseph Miranda, Wargame Designer MCS Group
- Virtual AC2I Wargame Experiment, Mark Sturgell & Dr. Jonathan Compton, 711 Human Performance Wing, Air Force Research Lab

- Persian Incursion, Larry Bond and Chris Carlson
- Sandtable System, Nicholas Iorio, Bae Systems
- Sittingbad, Joe Saur, GTRI
- Simulation-Based Analysis & Training (SimBAT), Tim Smith
- Guerilla Checkers, Brian Train
- GEMSTONE, Ellie Bartels and Brant Guillory

1520 – 1640 *Anticipating the Future Through Wargaming Panel*

Co-chairs: Christopher Weuve & Dave Ross

Speakers: Dr. Bob Barker, Using Wargames to See Over-the-Horizon
 Christopher Weuve, Naval War College
 R. A. "Rocky" Rochford, CAPT, USN, WG GlobalEngagement

1700 – 1730 *Intro to evening wargames*

Co-chairs: Mark Sturgell & Mike Markowitz

1800 – 1900 *Dinner*

1930 – 2000 *An Overview of NDU's Center for Applied Strategic Thinking (CASL)*

2000 – 2130 *Evening Wargames*

- Persian Incursion; Larry Bond and Chris Carlson
- Virtual AC2I Wargame, Mark Sturgell & Dr. Jonathan Compton
- A Practical Guide to Wargame Prototyping, John Gresham
- GEMSTONE, Ellie Bartels and Brant Guillory

Wednesday, 3 August

0800 – 0950 *Expanding The Application of Wargaming Panel*

Co-chairs: Merle Robinson & Mark Montroull

Speakers: Steven P. Webber, Lt Col, USAF, AF Future Capabilities WG
 Garth Jensen, About mmowgli
 Skip Cole, Open Simulation Platform
 Larry Bond, Designing Persian Incursion

1010 – 1130 *Toward More Comprehensive Wargame Adjudication Panel*

Co-chairs: Jon Compton & Al Nofi

Speakers: Dr. Stephen Downes-Martin, Adjudication, the diabolus
 exmachina of wargaming
 Rich Phares, The Why and How of Adjudication
 Mike Markowitz, Wargaming the Future & the Future of
 Wargaming

1130 – 1330 *Lunch & Future of Armed Conflict*, John Gresham, author

1330 – 1630 *Working Groups*

- Expanding the Application of Wargaming
 Co-chairs: Merle Robinson & Robert Rochford
- Toward More Comprehensive Adjudication
 Co-chairs: Stephen Downes-Martin & Kenneth (Ken) Alnwick
- Building a Wargame Profession
 Co-chairs: Mike Garrambone & Erik Kjonnerod
 Speakers: Mr. Mike Garrambone, Professional Society Concepts
 Mr. Bret Givens, Professional Societies
 Dr. Yuna H. Wong, Social Sciences of Societies

Col John Lister, Professional Gaming at Quantico
Ms. Renee Carlucci, MORS Community of Practice--Wargaming
Ms. Elizabeth Bartels, Inculcating the New Wargamer

Thursday, 4 August

0820 – 0830 *Introduction to Working Group Out Briefs*

0830 – 1010 *Working Groups Out Briefs*

- Expanding the Application of Wargaming
- Toward More Comprehensive Adjudication
- Building a Wargaming Profession

1030 – 1100 *Connections “Hot Wash”*